COMMUNICATE LOCATE EXTERMINATE!

Key Outcomes

Play

ZOMBLE RISING

Energy & Focus
Team Bonding
Problem Solving
Effective Communication
Team Dynamics
Collaboration

Interactive adventure race with a team mission to 'zap out' Zombies









Indoors/Outdoors



4 to Unlimited

Activity Overview

- A long-forgotten scientific experiment that went disastrously wrong has just reared its ugly head....and arms....and legs again
- The Zombies are Rising and they aren't happy about being buried for 50 years
- Fortunately, the scientists left a way to de-activate the Zombies, but life (or death) is never that straightforward
- The group brief is to act fast to prevent a Zombie apocalypse!
- Agile thinking is put to the test as each team navigates a virtual trail over real-world terrain, tracking down 'the undead' and deciphering clues to finally lay them to rest
- The teams work alone to avoid detection, to begin with, but at some point if they want to escape they're going to need to work together and share vital information to get to the evacuation point

